

# CHAPTER III: Demi-humans

*“For the rest, they shall represent the other Free Peoples of the World: Elves, Dwarves, and Men, Legolas shall be for the Elves; and Gimli son of Gloin for the Dwarves. They are willing to go at least to the passes of the Mountains, and maybe beyond.”*

- J.R.R. Tolkien

## **The Fellowship of the Ring**

*“We do not want merely to see beauty... we want something else which can hardly be put into words- to be united with the beauty we see, to pass into it, to receive it into ourselves, to bathe in it, to become part of it. That is why we have peopled air and earth and water with gods and goddesses, and nymphs and elves.”*

- C. S. Lewis

*“Trust not in Sprites nor the motivations of a Gnome.”*

- Jefferson Smith

## **Strange Places**

**Derro**

**Dvergar (Dark Dwarfs)**

**Dwarfs**

**Elves**

**Elves, Aquatic (Lake)**

**Elves, Aquatic (Ocean)**

**Elves, Dark**

**Elves, Narorm**

**Gnomes**

**Halflings**

**DERRO (Dangerous Dungeons, p. XX)**

|                   |                  |                                 |
|-------------------|------------------|---------------------------------|
| <b>ALL GROUPS</b> |                  | <b># Appearing:</b> 3-30 (3d10) |
|                   | <b>Hero(es):</b> | 1d10 Derroes (4 HD)             |
|                   |                  | 1d6 Derroes (5 HD)              |
| <b>Subchief:</b>  | 60% chance of    | Derro Subchief (6HD)            |

|                        |  |  |
|------------------------|--|--|
| <b>Chieftain:</b>      | 60% chance of  | Derro Chieftain (7HD)  |
| <b>Savant</b>          | 30% chance of  | Derro Savant (12 <sup>th</sup> -lvl Magic-User/Illusionist) (see text)               |
| <b>Student Savants</b> | 30% chance of  | 1d2 Derro Student Savants (7 <sup>th</sup> -lvl Magic-User/Illusionist) (see text)   |
| <b>LAIRS</b>           |  |  |
|                        | <b>Hero(es):</b>   | 1d10 Derroes (4 HD)<br>1d6 Derroes (5 HD)  |
|                        | <b>Subchief:</b>   | Derro Subchief (6HD)   |
|                        | <b>Chief:</b>  | Derro Chieftain (7HD)  |
|                        | <b>Savants:</b>  | 1d3 Derro Savants (12 <sup>th</sup> -lvl Magic-User/Illusionist) (see text)          |
|                        | <b>Student Savants:</b>                                      | 1d4+1 Derro Student Savants (7 <sup>th</sup> -lvl Magic-User/Illusionist) (see text) |
|                        | <b>Non-combatants:</b>                                       | +50% Derro Females<br>+25% Derro Young   |
| <b>Guardians</b>       | 70% chance of  | 1d3 Gargoyles  |
|                        | 30% chance of  | 1 Lamia  |
|                        | <b>Slaves:</b>   | 10d4 Slaves  |
| <b>Derro Equipment</b> |  |  |
| 50% of total           | Repeating Light Crossbow (see text) & Studded Leather (AC 7) |  |
| 30% of total           | Polearm, Dagger & Studded Leather (AC 7)                     |  |
| 10% of total           | Spear & Scaled Leather Armour (AC 5)                         |  |
| 10% of total           | Military Pick & Scaled Leather Armour (AC 5)                 |  |

**DVERGAR (Dark Dwarfs) (Dangerous Dungeons, p. XXX)**

|                          |                              |   |
|--------------------------|------------------------------|---|
| <b>ALL GROUPS</b>        |                              | <b># Appearing:</b> 20-200 (20d10)  |
| <b>Hero(es):</b>         | All Dvergar groups           | Dvergar Danak (2 <sup>nd</sup> - lvl Fighter)                                     |
|                          | Every 5 Dvergars             | Dvergar Kumundu (3 <sup>rd</sup> - lvl Fighter)                                   |
| <b>Leader(s):</b>        | >10 Dvergars                 | Dvergar Meniltari (4 <sup>th</sup> -lvl Fighter)                                  |
|                          |                              | Dvergar Leodumu (5 <sup>th</sup> -lvl Fighter)                                    |
|                          | >50 Dvergars                 | Dvergar Agalori (6 <sup>th</sup> -lvl Fighter)                                    |
| <b>Cleric:</b>           | 50% chance of                | Dvergar Egungu (3 <sup>rd</sup> - 4 <sup>th</sup> -lvl Cleric)                    |
| <b>Assassin</b>          | 50% chance of                | Dvergar Gamletari (3 <sup>rd</sup> -4 <sup>th</sup> -lvl Assassin)                |
| <b>LAIRS</b>             |                              |   |
|                          | <b>Leader:</b>               | Dvergar Gamak (7 <sup>th</sup> , 8 <sup>th</sup> or 9 <sup>th</sup> -lvl Fighter) |
|                          | <b>Guards:</b>               | 1d3 +12 Dvergar Meniltari (4 <sup>th</sup> - lvl Fighters)                        |
|                          | <b>Cleric(s):</b>            | Dvergar Egungu Loremaster (7 <sup>th</sup> - 9 <sup>th</sup> - lvl Cleric)        |
|                          |                              | 1d3 Dvergar Egungu (3 <sup>rd</sup> - 4 <sup>th</sup> - lvl Cleric)               |
|                          | <b>Assassin(s)</b>           | 1d3 Dvergar Gamletari (3 <sup>rd</sup> -4 <sup>th</sup> -lvl Assassin)            |
|                          | <b>Non-combatants:</b>       | +10% Females  |
| +10% Dvergar Jogong      |                              |   |
|                          | <b>Slaves:</b> 75% chance of | 10d4 Slaves   |
| <b>Dvergar Equipment</b> |                              |   |
| <b>d%</b>                | <b>WEAPONRY</b>              | <b>ARMOUR</b>   |
| 01-25                    | Hammer                       | Ring (AC7)  |
| 26-40                    | Short-sword                  | Ring & Shield (AC6)   |

|       |                |                           |
|-------|----------------|---------------------------|
| 41-55 | Spear          | Mail Shirt (AC5)          |
| 56-70 | Pick           | Mail Shirt & Shield (AC4) |
| 71-85 | Light Crossbow | Plate Mail (AC3)          |
| 86-00 | Battle Axe     | Plate Mail & Shield (AC2) |

| <b>Dvergar Slaves</b> |                    |
|-----------------------|--------------------|
| <b>1d20</b>           | <b>TYPE</b>        |
| 1-4                   | Dwarfs             |
| 5-7                   | Goblins            |
| 8                     | Gnomes             |
| 9-10                  | Svartlings         |
| 11-12                 | Svirfneblin Gnomes |
| 13-14                 | Halflings          |
| 15-16                 | Kobolds            |
| 17-18                 | Coblynau           |
| 19-20                 | Adventurer types*  |

**DWARFS (c.f. OSRIC)**

| <b>ALL GROUPS</b>   |   | <b># Appearing:</b> 20-200 (20d10)   |
|---|---|--|
| <b>Hero(es):</b>  | Every 40 Dwarfs   | Dwarf Captain (2 <sup>nd</sup> -4 <sup>th</sup> -lvl Fighter)  |
| <b>Leader(s):</b>   | >160 Dwarfs   | Dwarf Clanmaster (6 <sup>th</sup> -lvl Fighter)  |
| Dwarf Lieutenant (4 <sup>th</sup> -lvl Fighter)                                       |   |  |
| >320 Dwarfs   | Dwarf Lord (8 <sup>th</sup> -lvl Fighter)                               |  |
|   |   | Dwarf Clanmaster (7 <sup>th</sup> -lvl Fighter)  |
| <b>Cleric(s):</b>   | >200 Dwarfs   | Dwarf Loremaster (3 <sup>rd</sup> -6 <sup>th</sup> / 4 <sup>th</sup> -7 <sup>th</sup> -lvl Fighter/Cleric) |
| >320 Dwarfs   | Dwarf Loremaster (6 <sup>th</sup> -7 <sup>th</sup> -lvl Fighter/Cleric) |  |
| 2 Dwarf Assistant Loremasters (4 <sup>th</sup> -4 <sup>th</sup> -lvl Fighter/Clerics) |   |  |
| <b>LAIRS</b>  |   |  |
|   | <b>Guards:</b>  | +2d6 Dwarf Guards (2 <sup>nd</sup> -5 <sup>th</sup> -lvl Fighters)   |
|   | <b>Cleric(s):</b>   | +2d4 Dwarf Priests (2 <sup>nd</sup> -4 <sup>th</sup> -lvl Fighter/Clerics)                                 |
|   | <b>Non-combatants:</b>  | +50% Dwarf Females   |
|   |   | +25% Dwarf Young   |
| <b>Animal Guardians</b>   | 60% chance of   | (01-25) 5d4 Wolves   |
| (26-00) 2d4 Brown Bears   |   |  |
| <b>Dwarf Sub-races</b>  |   |  |
| <b>d%</b>   | <b>TYPE</b>   | <b>ALIGNMENT</b>   |
| 01-40   | Domovoy   | Good   |
| 41-60   | Dvorovyie   | Evil   |
| 61-75   | Leshiy  | Any  |
| 76-90   | Vodnik  | Any  |
| 91-00   | Vozdushniy  | Any  |

| <b>Dwarf Equipment</b> |                             |                             |
|------------------------|-----------------------------|-----------------------------|
| <b>d%</b>              | <b>WEAPONRY</b>             | <b>ARMOUR</b>               |
| 01-15                  | Shortsword & Light Crossbow | Ring (AC7)                  |
| 16-25                  | Shortsword & Polearm        | Ring & Shield (AC6)         |
| 26-45                  | Shortsword & Spear          | Scale (AC6)                 |
| 46-55                  | Handaxe & Heavy Crossbow    | Mail Shirt (AC5)            |
| 56-80                  | Handaxe & Hammer            | Mail Shirt & Shield (AC4)   |
| 81-90                  | Battleaxe & Mace            | Plate Armour (AC3)          |
| 91-00                  | Hammer & Pick               | Plate Armour & Shield (AC2) |

| <b>Dwarf Activities</b> |                     |
|-------------------------|---------------------|
| <b>1d10</b>             | <b>ACTIVITY</b>     |
| 1                       | Eating / Drinking   |
| 2                       | Prospecting         |
| 3                       | Mining              |
| 4                       | Excavating          |
| 5                       | Delivering Goods    |
| 6                       | Patrolling          |
| 7                       | Travelling          |
| 8                       | Crafting / Building |
| 9                       | Hunting / Gathering |
| 10                      | Worshipping         |

| <b>Dwarf Professions</b> |                             | <b>Dwarf Adventurers</b> |                  |
|--------------------------|-----------------------------|--------------------------|------------------|
| <b>1d10</b>              | <b>PROFESSION</b>           | <b>d%</b>                | <b>CLASS(ES)</b> |
| 1                        | Miner                       | 01-30                    | Fighter          |
| 2                        | Craftsman                   | 31-40                    | Cleric           |
| 3                        | Artisan                     | 41-50                    | Thief            |
| 4                        | Merchant                    | 51-55                    | Inquisitor       |
| 5                        | Smith                       | 56-65                    | Assassin         |
| 6                        | Stonemason                  | 66-70                    | Cleric/Thief     |
| 7                        | Scholar                     | 71-80                    | Cleric/Fighter   |
| 8                        | Banker                      | 81-87                    | Fighter/Thief    |
| 9                        | Artist/Entertainer          | 88-90                    | Cleric/Assassin  |
| 10                       | Adventurer (see side-table) | 91-00                    | Fighter/Assassin |

| <b>Dwarf Beers &amp; Ales</b> |                            |
|-------------------------------|----------------------------|
| <b>1d20</b>                   | <b>LABEL</b>               |
| 1                             | Bristlebeard Cream Ale     |
| 2                             | Tubal XXX Stout            |
| 3                             | Dwalin Strongarm Ale       |
| 4                             | Mt. Kharmen Porter         |
| 5                             | Hrodni's Best Bitter       |
| 6                             | Stoneking Export Strength  |
| 7                             | Sven's Shroom Meal Pilsner |
| 8                             | Dvarger Old Peculiar       |
| 9                             | King Crumble Summer Beer   |
| 10                            | Thorn Mountain Wheat Beer  |
| 11                            | Franklin's Cyst Lager      |

|    |                                      |
|----|--------------------------------------|
| 12 | Borderlands Brown Ale                |
| 13 | Horstedding                          |
| 14 | Bridge Dwarf Imperial Extra XX Stout |
| 15 | Brakspear Rapids Triple Keg          |
| 16 | Grimmi's Blue Banner Ale             |
| 17 | Blue Goblin Bitter                   |
| 18 | Mt. Gunderbal Special Reserve        |
| 19 | Orc Valley Headcracker               |
| 20 | Balin's Rosey-Nosey                  |

**ELVES (c.f. OSRIC)**

|   |   |  |
|---|---|--|
| <b>ALL GROUPS</b>   |   | <b># Appearing:</b> 20-200 (20d10)   |
|   | <b>Hero(es):</b> Every 20 Elves   | Elf Scout (2 <sup>nd</sup> -3 <sup>rd</sup> -lvl Fighter)  |
| Every 40 Elves  | Elf Sergeant (2 <sup>nd</sup> -3 <sup>rd</sup> -lvl/1 <sup>st</sup> -2 <sup>nd</sup> -lvl Fighter/Magic-User) |  |
|   | <b>Leader(s):</b> >100 Elves  | Elf Chief (4 <sup>th</sup> /8 <sup>th</sup> -lvl Fighter/Magic-User)                               |
| +2 Elf Bodyguards (4 <sup>th</sup> /5 <sup>th</sup> -lvl Fighter-Magic-Users)                 |   |  |
| >160 Elves  | Elf Warchief (6 <sup>th</sup> /9 <sup>th</sup> -lvl Fighter/Magic-User)                                       |  |
| +4 Elf Bodyguards (4 <sup>th</sup> /5 <sup>th</sup> -lvl Fighter/Magic-Users)                 |   |  |
|   | <b>Clerics:</b> >100 Elves  | Elf Priest (4 <sup>th</sup> /4 <sup>th</sup> /4 <sup>th</sup> -lvl Fighter/Magic-User/Cleric)      |
|   | >160 Elves  | Elf High Priest (6 <sup>th</sup> /6 <sup>th</sup> /6 <sup>th</sup> -lvl Fighter/Magic-User/Cleric) |
| Elf Curate (3 <sup>rd</sup> /3 <sup>rd</sup> /3 <sup>rd</sup> -lvl Fighter/Magic-User/Cleric) |   |  |
| <b>LAIRS</b>  |   |  |
|   | <b>Leader(s):</b>   | Elf Lord (4 <sup>th</sup> /7 <sup>th</sup> -lvl Fighter/Magic-User)                                |
| Every 40 Elves  | Elf Captain (4 <sup>th</sup> -lvl Fighter)  |  |
| Elf Sergeant (5 <sup>th</sup> -lvl Fighter)   |   |  |
| Elf Lieutenant (6 <sup>th</sup> -lvl Fighter)   |   |  |
|   | <b>Non-combatants:</b> +100% Elf Females  |  |
|   | 5% chance of  | 1d10x3 Elf Females mounted on unicorns   |
|   |   | +5% Elf Young  |
|   | <b>Animal Guardians:</b> 65% chance of  | 2d6 Giant Eagles   |
| <b>Elf Sub-races</b>  |   |  |
| <b>d%</b>   | <b>TYPE</b>   |  |
| 01-50   | Polder  |  |
| 51-85   | Warden  |  |

| 86-00        | Liminal             |            |                           |
|--------------|---------------------|------------|---------------------------|
| Elf Weaponry |                     | Elf Armour |                           |
| d%           | WEAPONRY            | d%         | ARMOUR                    |
| 01-10        | Longsword & Longbow | 01-10      | Scale (AC6)               |
| 11-30        | Longsword & Spear   | 11-20      | Ring (AC7)                |
| 31-50        | Longsword           | 21-30      | Mail Shirt (AC5)          |
| 51-55        | Two-handed Sword    | 31-50      | Scale & Shield (AC5)      |
| 56-85        | Spear               | 51-80      | Mail Shirt & Shield (AC4) |
| 86-00        | Longbow             | 81-00      | Ring & Shield (AC6)       |

| Elf Professions |             | Elf Adventurers |                           |
|-----------------|-------------|-----------------|---------------------------|
| 1d20            | PROFESSION  | 1d20            | CLASS(ES)                 |
| 1               | Forester    | 1               | Cleric                    |
| 2               | Craftsman   | 2               | Druid                     |
| 3               | Artisan     | 3               | Fighter                   |
| 4               | Entertainer | 4               | Magic-User                |
| 5               | Artist      | 5               | Thief                     |
| 6               | Scholar     | 6               | Assassin                  |
| 7               | Boatman     | 7               | Cleric/Fighter            |
| 8               | Farmer      | 8               | Cleric/Magic-User         |
| 9               | Shopkeeper  | 9               | Cleric/Thief              |
| 10              | Herder      | 10              | Cleric/Assassin           |
| 11              | Merchant    | 11              | Fighter/Magic-User        |
| 12              | Noble       | 12              | Fighter/Thief             |
| 13              | Servant     | 13              | Fighter/Assassin          |
| 14              | Scribe      | 14              | Magic-User/Thief          |
| 15              | Militiaman  | 15              | Magic-User/Assassin       |
| 16              | Fisherman   | 16              | Cleric/Fighter/Magic-User |
| 17              | Hunter      | 17              | Cleric/Fighter/Thief      |
| 18              | Musician    | 18              | Cleric/Magic-User/Thief   |
| 19              | Criminal    | 19              | Fighter/Magic-User/Thief  |
| 20              | DM's Choice | 20              | DM's Choice               |

| Elf Activities |                     |
|----------------|---------------------|
| 1d10           | ACTIVITY            |
| 1              | Hunting / Gathering |
| 2              | Farming             |
| 3              | Dancing / Singing   |
| 4              | Herding             |
| 5              | Studying            |
| 6              | Daydreaming         |
| 7              | Playing             |
| 8              | Crafting            |
| 9              | Gardening           |
| 10             | Worshipping         |

| Elven Mercantile Goods |          |
|------------------------|----------|
| 1d20                   | PRODUCT  |
| 1                      | Clothing |

|    |                       |
|----|-----------------------|
| 2  | Footwear              |
| 3  | Furniture             |
| 4  | Wines & Liquors       |
| 5  | Bows & Arrows         |
| 6  | Vegetarian Foodstuffs |
| 7  | Literature            |
| 8  | Paintings             |
| 9  | Miniature Trees       |
| 10 | Armour                |
| 11 | Leathergoods          |
| 12 | Furs & Pelts          |
| 13 | Musical Instruments   |
| 14 | Potions               |
| 15 | Jewelry               |
| 16 | Herbs & Spices        |
| 17 | Carts & Wagons        |
| 18 | Bookbindings          |
| 19 | Tents                 |
| 20 | Fabrics               |

### ELVES, AQUATIC (LAKE) (Dangerous Dungeons, p. XXX)

| ALL GROUPS             |                | # Appearing: 6-36 (6d6)  |
|------------------------|----------------|--|
| <b>Hero(es):</b>       | Every 12 Elves | Elf Fighter (lvl 1d3+1)  |
|                        | Every 20 Elves | Elf Fighter/Magic-User (lvl 1d3+1/lvl 1d3+1)                             |
| <b>Leader(s):</b>      | >30 Elves      | Elf Chief (4 <sup>th</sup> -lvl Fighter/5 <sup>th</sup> -lvl Magic-User) |
|                        | >50 Elves      | Elf Lord (5 <sup>th</sup> -lvl Fighter/7 <sup>th</sup> -lvl Magic-User)  |
| LAIRS                  |                |  |
| <b>Hero(es):</b>       | Every 12 Elves | Elf Fighter (lvl 1d3+1)  |
|                        | Every 20 Elves | Elf Fighter/Magic-User (lvl 1d3+1/lvl 1d3+1)                             |
| <b>Leader(s):</b>      | >30 Elves      | Elf Chief (4 <sup>th</sup> -lvl Fighter/5 <sup>th</sup> -lvl Magic-User) |
|                        | >50 Elves      | Elf Lord (5 <sup>th</sup> -lvl Fighter/7 <sup>th</sup> -lvl Magic-User)  |
| <b>Non-combatants:</b> |                | +100% Elf Females  |
|                        |                | +5% Elf Young  |

### ELVES, AQUATIC (OCEAN) (Dangerous Dungeons, p. XXX)

| ALL GROUPS        |                | # Appearing: 12-240 (12d20)  |
|-------------------|----------------|--|
| <b>Hero(es):</b>  | Every 12 Elves | Elf Fighter (lvl 1d3+1)  |
|                   | Every 20 Elves | Elf Fighter/Magic-User (lvl 1d3+1/lvl 1d3+1)                             |
| <b>Leader(s):</b> | >30 Elves      | Elf Chief (4 <sup>th</sup> -lvl Fighter/5 <sup>th</sup> -lvl Magic-User) |
|                   | >50 Elves      | Elf Lord (5 <sup>th</sup> -lvl Fighter/7 <sup>th</sup> -lvl Magic-User)  |

|                             |   |   |
|-----------------------------|---|---|
| <b>Cleric:</b>              | >100 Elves  | Elf Priest (5 <sup>th</sup> -lvl Fighter/11 <sup>th</sup> -lvl Magic-User/9 <sup>th</sup> -lvl Cleric)      |
| <b>LAIRS</b>                |   | :   |
| <b>Hero(es):</b>            | Every 12 Elves  | Elf Fighter (lvl 1d3+1)   |
| Every 20 Elves              | Elf Fighter/Magic-User (lvl 1d3+1/lvl 1d3+1)                            |   |
| <b>Leader(s):</b>           | >30 Elves   | Elf Chief (4 <sup>th</sup> -lvl Fighter/5 <sup>th</sup> -lvl Magic-User)                                    |
| >50 Elves                   | Elf Lord (5 <sup>th</sup> -lvl Fighter/7 <sup>th</sup> -lvl Magic-User) |   |
| <b>Cleric:</b>              | >100 Elves  | Elf High Priest (5 <sup>th</sup> -lvl Fighter/11 <sup>th</sup> -lvl Magic-User/9 <sup>th</sup> -lvl Cleric) |
|                             |   | Elf Priest (4 <sup>th</sup> -lvl Fighter/7 <sup>th</sup> -lvl Magic-User/6 <sup>th</sup> -lvl Cleric)       |
| <b>Non-combatants:</b>      |   | +100% Elf Females   |
|                             |   | +5% Elf Young   |
| <b>Aquatic Elf Weaponry</b> |   |   |
| <b>d%</b>                   | <b>WEAPONRY</b>   |   |
| 01-30                       | Dagger  |   |
| 31-50                       | Short Sword   |   |
| 51-00                       | Spear (Lake) or Trident & Net (Ocean)                                   |   |

**ELVES, DARK (Dangerous Dungeons, p. XXX)**

|  |                                    |  |
|--|------------------------------------|--|
| <b>ALL GROUPS</b>                      |                                    | <b># Appearing:</b> 6-36 (6d6)   |
| <b>Hero(es):</b>                       | 20% total                          | Male Dark Elf Fighters (lvl 1d4+3)   |
| 20% total                              | Male Dark Elf Fighters (lvl 1d6+3) |  |
| <b>Leader(s):</b>                      | >10 Dark Elves                     | Female Dark Elf Magic-User (lvl 1d6+6)   |
| >15 Dark Elves                         | Female Dark Elf Cleric (lvl 2d4+6) |  |
| Female Dark Elf Magic-User (lvl 1d4+3) |                                    |  |
| <b>LAIRS (2d4+2 Family Compounds)</b>  |                                    |  |
| <b>Hero(es):</b>                       | 30% males                          | Dark Elf Fighters (lvl 1d4+3)  |
| 10% males                              | Dark Elf Magic-Users (lvl 1d6+6)   |  |
| 10% females                            | Dark Elf Clerics (lvl 2d4+6)       |  |
| 15% females                            | Dark Elf Magic-Users (lvl 2d4+6)   |  |
| 30% females                            | Dark Elf Fighters (lvl 1d6+3)      |  |
| <b>Leader:</b>                         | >30 Elves                          | Dark Elf Female (15 <sup>th</sup> + -lvl Cleric)   |
|  | Each Family Compound               | Dark Elf Matriarch (10 <sup>th</sup> + -lvl Magic-User or 8 <sup>th</sup> + -lvl Cleric) |
| <b>Non-combatants:</b>                 |                                    | +100% Elf Females  |
|  |                                    | +5% Elf Young  |
| <b>Guardians</b>                       | All communities                    | 1d4+3 Giant Cave Lizards   |
|  | >150 dark elves                    | 1d4+1 Cephaloid Ambassadors  |



|                          |  |   |                           |
|--------------------------|--|---|---------------------------|
|                          |  | 1d4 Energy Hounds                       |                           |
| <b>Slaves</b>            | 50% of total                           | Any intelligent cave-dwelling creatures |                           |
| <b>Dark Elf Weaponry</b> |  | <b>Dark Elf Armour</b>                  |                           |
| <b>d%</b>                | <b>WEAPONRY</b>                        | <b>d%</b>                               | <b>ARMOUR</b>             |
| 01-40                    | +1 to +3 Dagger & +1 to +3 Short Sword | <b>d%</b>                               | <b>ARMOUR</b>             |
| 41-60                    | +1 to +3 Dagger & Hand Crossbow        | 01-10                                   | Scale (AC6)               |
| 61-80                    | +1 to +3 Mace                          | 11-20                                   | Ring (AC7)                |
| 81-00                    | +1 to +3 Mace & Javelins               | 21-30                                   | Mail Shirt (AC5)          |
|                          |  | 31-50                                   | Scale & Shield (AC5)      |
|                          |  | 51-80                                   | Mail Shirt & Shield (AC4) |

**ELVES, NARORM (Dangerous Dungeons, p. XXX)**

|                         |   |  |
|-------------------------|---|--|
| <b>SCOUTING PARTIES</b> |   | <b># Appearing:</b> 3-18 (3d6)                             |
| <b>Hero(es):</b>        | 40% chance of   | 3 <sup>rd</sup> -6 <sup>th</sup> lvl Narorm Elf Fighter    |
|                         | 20% chance of 2 <sup>nd</sup> -5 <sup>th</sup> lvl Narorm Elf Assassin  |  |
|                         | 10% chance of 2 <sup>nd</sup> -5 <sup>th</sup> lvl Narorm Elf Magic-User  |  |
| <b>RAIDING PARTIES</b>  |   | <b># Appearing:</b> 20-120 (20d6)                          |
| <b>Hero(es):</b>        | 1 in 4  | Narorm Elf Fighter (3 <sup>rd</sup> -6 <sup>th</sup> -lvl) |
|                         | 10% chance of Narorm Elf Fighter (6 <sup>th</sup> -10 <sup>th</sup> -lvl) or Fighter Magic-User (4 <sup>th</sup> /8 <sup>th</sup> -lvl) |  |
|                         | 1 in 5 Narorm Elf Assassin (90% 5 <sup>th</sup> -lvl / 10% 1d4+8-lvl)   |  |

**GNOMES (c.f. OSRIC)**

|                          |                        |  |
|--------------------------|------------------------|--|
| <b>ALL GROUPS:</b>       |                        | <b># Appearing:</b> 40-400 (40d10)                                 |
| <b>Leaders:</b>          | Every 40 Gnomes        | Gnome Captain (2 <sup>nd</sup> -4 <sup>th</sup> -lvl Fighter)      |
|                          | >160 Gnomes            | Gnome Chief (5 <sup>th</sup> -lvl Fighter)                         |
|                          |                        | Gnome Lieutenant (3 <sup>rd</sup> -lvl Fighter)                    |
|                          | >320 Gnomes            | Gnome King (6 <sup>th</sup> -lvl Fighter)                          |
|                          |                        | 2 Gnome Bodyguards (5 <sup>th</sup> -lvl Fighters)                 |
| <b>Cleric(s):</b>        | >200 Gnomes            | Gnome Priest (4 <sup>th</sup> -6 <sup>th</sup> -lvl Cleric)        |
|                          | >320 Gnomes            | Gnome High Priest (7 <sup>th</sup> -lvl Cleric)                    |
|                          |                        | Gnome Priests (3 <sup>rd</sup> -lvl Clerics)                       |
| <b>LAIRS</b>             |                        |  |
| <b>Lair Type:</b>        | 01-25                  | Earthern Burrow  |
|                          | 26-00                  | Rocky Hill Caves   |
|                          | <b>Guards:</b>         | +2d4 Gnome Guards (2 <sup>nd</sup> -3 <sup>rd</sup> -lvl Fighters) |
|                          | <b>Clerics:</b>        | +1d4 Gnome Priests (2 <sup>nd</sup> -lvl Clerics)                  |
|                          | <b>Non-combatants:</b> | +50% Gnome Females   |
|                          |                        | +25% Gnome Young   |
| <b>Animal Guardians:</b> | 01-70                  | 5d6 Badgers  |
|                          | 71-90                  | 3d4 Giant Badgers  |

|  |       |                |
|--|-------|----------------|
|  | 91-00 | 2d4 Wolverines |
|--|-------|----------------|

| <b>Gnome Sub-Races</b> |             |
|------------------------|-------------|
| <b>d%</b>              | <b>TYPE</b> |
| 01-33                  | Firbolg     |
| 34-66                  | Fir Domnan  |
| 67-00                  | Gáilióin    |

| <b>Gnome Equipment</b> |                       |                        |
|------------------------|-----------------------|------------------------|
| <b>d%</b>              | <b>WEAPONRY</b>       | <b>ARMOUR</b>          |
| 01-10                  | Shortsword & Shortbow | Leather (AC8)          |
| 11-30                  | Shortsword & Spear    | Leather & Shield (AC7) |
| 31-45                  | Club & Sling          | Studded Leather (AC7)  |
| 46-85                  | Club & Spear          | Ring (AC7)             |
| 86-00                  | Club & Shortsword     | Ring & Shield (AC6)    |

| <b>Gnomish Mercantile Goods</b> |                                |
|---------------------------------|--------------------------------|
| <b>1d20</b>                     | <b>MERCHANDISE</b>             |
| 1                               | Crystal Balls                  |
| 2                               | Heat-resistant Fabrics         |
| 3                               | Lead-lined Containers          |
| 4                               | Glass/Ceramic Potion Vials     |
| 5                               | Fireworks                      |
| 6                               | Timepieces, Watches, Sundials  |
| 7                               | Candies, Sweets                |
| 8                               | Lanterns                       |
| 9                               | Astrological Charts, Equipment |
| 10                              | Herbal Tinctures, Essences     |
| 11                              | Toys, Dolls                    |
| 12                              | Fine Tools                     |
| 13                              | Traps, Locking Mechanisms      |
| 14                              | Inlaid/Gilt Accessories        |
| 15                              | Shoes, Hats, Handbags          |
| 16                              | Ocular Lenses                  |
| 17                              | Silverware, Dinnerware         |
| 18                              | Dice, Gambling Equipment       |
| 19                              | Mechanical Devices             |
| 20                              | Stained Glass                  |

| <b>Gnome Activities</b> |                     |
|-------------------------|---------------------|
| <b>1d10</b>             | <b>ACTIVITY</b>     |
| 1                       | Prospecting         |
| 2                       | Mining              |
| 3                       | Crafting            |
| 4                       | Hunting / Gathering |
| 5                       | Eating / Drinking   |
| 6                       | Napping             |
| 7                       | Storytelling        |
| 8                       | Studying            |
| 9                       | Debating            |

|    |                 |
|----|-----------------|
| 10 | Counting Wealth |
|----|-----------------|

**HALFLINGS (c.f. OSRIC)**

|  |  |   |                  |                   |
|--|--|---|------------------|-------------------|
| <b>ALL GROUPS</b>                                    |  | <b># Appearing:</b> 30-300 (30d10)                  |                  |                   |
| <b>Leader(s):</b> Every 30 Halflings                 |  | 2 Halfling Deputies (2 <sup>nd</sup> -lvl Fighters) |                  |                   |
| > 90 Halflings                                       | Halfling Lieutenant (3 <sup>rd</sup> -lvl Fighter) |   |                  |                   |
| 2x Halfling Captains (3 <sup>rd</sup> -lvl Fighters) |  |   |                  |                   |
| >150 Halflings                                       | Halfling Sheriff (4 <sup>th</sup> - lvl Fighter)   |   |                  |                   |
| 3 Halfling Deputies (2 <sup>nd</sup> -lvl Fighters)  |  |   |                  |                   |
| <b>LAIRS</b>   |  |   |                  |                   |
| <b>Non-combatants:</b>                               |  | +100% Halfling Females                              |                  |                   |
|  |  | +60% Halfling Young                                 |                  |                   |
| <b>Animal Guardians:</b>                             |  | 1d4 Wild Dogs                                       |                  |                   |
| <b>Halfling Equipment</b>                            |  |   |                  |                   |
| <b>d%</b>  | <b>WEAPONRY</b>                                    | <b>ARMOUR</b>                                       |                  |                   |
| 01-10  | Shortsword & Shortbow                              | Padded Gambeson & Shield (AC7)                      |                  |                   |
| 11-20  | Shortsword & Spear                                 | Padded Gambeson & Shield (AC7)                      |                  |                   |
| 21-30  | Shortbow   | Padded Gambeson (AC8)                               |                  |                   |
| 31-50  | Sling  | Padded Gambeson (AC8)                               |                  |                   |
| 51-60  | Shortsword   | Leather (AC8)                                       |                  |                   |
| 61-80  | Spear  | Leather (AC8)                                       |                  |                   |
| 81-00  | Handaxe  | Leather & Shield (AC7)                              |                  |                   |
| <b>Halfling Professions</b>                          |  | <b>Halfling Adventurers</b>                         |                  |                   |
| <b>1d10</b>  | <b>PROFESSION</b>                                  | <b>1d12</b>   | <b>CLASS(ES)</b> |                   |
| 1  | Herbalist  | 1-3   | Thief            |                   |
| 2  | Farmer   | 4-6   | Fighter          |                   |
| 3  | Entertainer  | 7-8   | Druid            |                   |
| 4  | Merchant   | 9   | Druid/Fighter    |                   |
| 5  | Shopkeeper   | 10  | Druid/Thief      |                   |
| 6  | Scholar  | 11-12   | Fighter/Thief    |                   |
| 7  | Herder   |   |                  |                   |
| 8  | Hunter   |   |                  |                   |
| 9  | Worker   |   |                  |                   |
| 10   | Adventurer   |   |                  |                   |
| <b>Halfling Pipeweeds</b>                            |  | <b>Halfling Foods &amp; Drinks</b>                  |                  |                   |
| <b>1d20</b>  | <b>VARIETY</b>                                     | <b>COST/OZ.</b>                                     | <b>1d20</b>      | <b>SPECIALITY</b> |
| 1  | Proudfoot Flake                                    | 2sp   | 1                | Meat Pies         |
| 2  | Shiredom Kif                                       | 3sp   | 2                | Dumplings         |
| 3  | Proudfoot Brown No. 1                              | 5sp   | 3                | Stew              |
| 4  | Old Kanker's Red                                   | 8sp   | 4                | Breads            |
| 5  | Golmush Stickweed                                  | 1gp   | 5                | Sweetcakes        |

|    |                            |       |    |               |
|----|----------------------------|-------|----|---------------|
| 6  | Tallfellow Green Flake     | 2gp   | 6  | Muffins       |
| 7  | Red Seal Shireweed         | 3gp   | 7  | Tarts         |
| 8  | Olde Glenhollow            | 5gp   | 8  | Fruit Pies    |
| 9  | Tallfellow Blue            | 8gp   | 9  | Dried Fruits  |
| 10 | Longfellow Regular         | 10gp  | 10 | Raisins       |
| 11 | Silver Seal Shireweed      | 15gp  | 11 | Fruit Wine    |
| 12 | Sheriff Talbot's No. 7     | 20gp  | 12 | Tea           |
| 13 | Longfellow Premium         | 25gp  | 13 | Beer/Ale      |
| 14 | Proudfoot Gold No. 5       | 35gp  | 14 | Cheese        |
| 15 | Morning Dew                | 40gp  | 15 | Honey         |
| 16 | Gold Seal Shireweed        | 50gp  | 16 | Candies       |
| 17 | Wizard's Haze              | 75gp  | 17 | Fruit         |
| 18 | Longfellow Private Reserve | 150gp | 18 | Vegetables    |
| 19 | Northern White             | 200gp | 19 | Roast Meats   |
| 20 | Treantbeard Yellowbud      | 450gp | 20 | Dried Seafood |

| <b>Halfling Activities</b> |                     |
|----------------------------|---------------------|
| <b>1d10</b>                | <b>ACTIVITY</b>     |
| 1                          | Eating / Drinking   |
| 2                          | Smoking             |
| 3                          | Hunting / Gathering |
| 4                          | Patrolling          |
| 5                          | Hiking / Exploring  |
| 6                          | Storytelling        |
| 7                          | Gardening           |
| 8                          | Cooking             |
| 9                          | Chatting            |
| 10                         | Napping             |

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